

ESTES INDUSTRIES 1295 H STREET PENROSE, CO 81240 USA

MERCURY ATLAS[®] FLYING MODEL ROCKET KIT EST 2111



HOW TO USE THESE INSTRUCTIONS: **READ ALL INSTRUCTIONS BEFORE STARTING WORK ON THIS MODEL.**

- A. Read each step first and visualize the procedure thoroughly in your mind before starting construction.
- C. Use the parts layout to match all parts contained in kit.
- F. The construction supplies required for each step are listed at the beginning of each step.
- G. Check off each step as you complete it.

- B. Lay the parts out on the table in front of you. (Check inside tubes for any small parts.)
- D. Collect all construction supplies that are not included in this kit.
- E. Test fit parts before applying any glue.

PARTS LAYOUT – SEE PATTERN SHEET FOR PARTS LIST AND NUMBERS



CONSTRUCTION SUPPLIES: In addition to the parts included in your kit, you will need these construction supplies. Each step shows which supplies will be required.



SCISSORS

PENCIL



yellow)

GLUE (white or

CONTACT CEMENT

RULER HOBBY

KNIFE

MASKING PLASTIC CEMENT TAPE

LIQUID CEMENT

SANDING SANDPAPER SEALER

SAW BOTTLE SPRAY PAINT PAINT (silver, black (silver, black and red)

and red)

ROCKET BUILDER'S MARKING GUIDE -EST 2227 (optional)

ENGINE MOUNT ASSEMBLY



ROCKET ASSEMBLY

1. 🖉 🛛 🖉 🖾 🗐

- A. Cut out the main body tube marking guide from pattern sheet. Wrap guide around body tube and secure with a piece of tape.
- **B.** Ark main body tube at arrows and label each line. Remove guide and draw lines, by connecting marks, the length of the tube. Label each line.
- C. Cut cut-out areas on guide. Re-position guide on body tube. Align lines on tube with guide and slide guide down to end of tube. Mark tube at cut out areas. Remove guide and cut out areas of tube with sharp hobby knife.
- 2.
- A. Check fit of engine mount assembly in body tube slots. Adjust if needed. DO NOT GLUE ASSEMBLY INTO TUBE AT THIS TIME. Remove mount and set aside.
- 3. 🖉 🖉 🖉 层 🞯
- A. Cut first stage stiffener wrap out of vacuum form sheet. Lightly sand edges smooth.
- **B.** Test fit wrap around tube and trim ends if needed so wrap has no overlap. Secure wrap with masking tape.
- C. Arr body tube 102 mm (4") from end of tube and slide wrap up to 102 mm (4") mark. Draw lines around body tube at wraps position top and bottom. Remove wrap and apply a very thin layer of contact cement to wrap area on tube and the back of wrap. Allow contact cement to become dry to the touch.
- D. Carefully align end of wrap with the long shroud equipment pod line on tube. Position the wrap on the 102 mm (4") line. Slowly wrap onto tube pushing wrap into place. Ends of wrap must line up.
- E. Trim wrap out of the slots with hobby knife.

4. 🖉 🗖 🖉 🛃

- A. Slide engine mount assembly into place, do not glue assembly into tube yet.
- B. Cut out the two engine shrouds and sand edges smooth as shown.
 NOTE: Score on inside of vacuum form sheet with modeling knife until parts are free.
- C. Position one shroud onto tube as shown. Draw a line around shroud for position. Repeat steps for the other shroud position also.
- D. Apply thin layer of contact cement to shroud areas and shrouds as shown. Allow contact cement to become dry to the touch and position shrouds into place. Press firmly around shrouds for a secure attachment.



TEST FIT ENGINE MOUNT ASSEMBLY DO NOT GLUE AT THIS TIME







ROCKET ASSEMBLY (CONTINUED)



76 mm (3")

- A. Cut 3mm (1/8") wood dowel to 76mm (3") length. Apply glue to side of dowel, position on alignment line above long equipment pod.
- **B.** Find the rate gyro faring from the plastic parts. Align faring on alignment line above wood dowel from previous step. Press on faring to indent tube at locator pins.
- C. Remove faring and pierce tube at pin locations with a needle or small drill bit.

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| | | | E |
|----|----------|---|--|
| D. | | Apply tube type cement to faring pins and back of faring. Use just enough | |
| Е. | | Cut remaining 3mm (1/8") wood dowel to length and glue to alignment line above faring. | |
| 3. | S. | | ATT |
| Α. | | Locate the stabilizer thrust motors from plastic parts. Position as shown and press on motors to mark location. | FUEL VALVE |
| В. | | Make holes large enough to accept pins. Apply tube type cement to thrust motors. Cement into place. | LOX SUPPLY LINE |
| 4. | £. | | |
| Α. | | Find the small diameter 2 mm (1/12") wood dowels. Cut a piece of dowel 70 mm (2-3/4") long. | 70 mm (2-3/4") |
| В. | | Apply white glue to dowel and posi- tion on short LOX alignment line, allow glue to set. | |
| C. | | Find the LOX pressure elbow from plastic parts. Position elbow, mark tube, make holes and cement into place. | LAUNCHLUG |
| 5. | K | | |
| A. | | Locate the Fuel Fill and Drain Valve from plastic parts. | The second secon |
| D. | iJ | accept pin, at 40 mm (1-9/16" from rear of body tube on the valve align- ment line. | |
| C. | | Apply cement to valve and glue in place. | |
| 6. | Ø | | B |
| Α. | | Glue the remaining 305 mm (12") small diameter wood dowel to the | |
| В. | | Cut a piece of dowel from excess | |
| | | dowel from step 4 to make dowel extend to the end of the tube. Sand | And FUELVALVE |
| | | as necessary. | |
| 7. | | S | |
| Α. | | Mark the LOX supply alignment line at | 246 mm (9-11/16) LOX SUPPLY LOX SUPPLY JOINT ELBOW |
| | | 32 mm (1-1/4"), 62 mm (2-7/16"), 79 mm (3-1/8"), and 246 mm (9-11/16") | LOX FILL & DRAIN VALVE |
| D | | from the rear of the rocket body. | |
| D. | | accept the plastic parts locator pins. | 32 mm (1-1/4") LOX SUPPLY LOX SUPPLY |
| C. | | Find the supply line parts as shown. | LINE 49 mm |
| | | length of assembly and align all the locator pins. Set parts aside to dry. | END VIEW |
| 8. | Ø | | |
| A. | | Cut the nozzle parts apart as shown. | CUT CUT |
| В. | | Sand nozzle ends flat and smooth. Trim away excess plastic from inside | The second se |
| ſ | | of openings. | C |
| υ. | | to rear centering ring in order shown. Apply a thin cement fillet around noz- zles and allow to dry. | Page 5 |





 (\mathbf{A})



 $(\mathbf{\hat{C}})$

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recommend flat black.

A. Trim off excess plastic from around adapter/shroud. Sand all part lines smooth.

Paint only the lower part of fin assemblies with the color of your choice. We

- **B.** Wipe shroud with damp cloth to remove oil and dirt. Mask off areas shown.
- C. Deaint upper adapter skirt gloss black and shroud details with silver. DO NOT APPLY PAINT IN CAPSULE MOUNT AREA.
- 2. 🖉

C.

- A. When paint is thoroughly dry apply chrome strips to adapter as shown. Free chrome strips with new sharp hobby knife. Do not overlap strips.
- **B.** Trim strips around detail with a new sharp hobby knife blade. Be very careful not to cut plastic of shroud/adapter, only cut through the chrome strip. Remove excess chrome strip and press end of strip into seam of detail.

(B)

PAINTING AND APPLYING **CHROME STRIPS**

- 1. 🖉 🖻
- A. Paint lower half of model, all detail and the LOX supply line assembly with silver paint.
- **B.** When paint is thoroughly dry, apply chrome strips to body beginning at separation ring. Begin with narrow center cut strips first. Apply strips in same method used with shroud/adapter.

2.

- **A.** Re-open the LOX supply line hole covered up by strips.
- Glue LOX supply line assembly into B. 🗆 position. Immediately wipe away excess glue.

MERCURY CAPSULE ASSEMBLY 1. 🖉

around parts.

ing.

- BASE ESCAPE MOTOR HALF ANTENNA HOUSING Carefully cut all parts from the plastic TOF ESCAPE MOTOR ESCAPE runners. Trim any excess plastic from MOTOR CAPSULE SEGMENT 3 Test-fit the parts together before glu-CAPSULE APSULE SEGMENT 2
- 2. 🛃

A. 🗌

B.

- A. 🗌 Cement the separation motor to the escape motor bottom, using liquid plastic cement.
- **B**. L Note the positioning of the separation motor nozzles relative to the bottom.
- 3. 🖻
- Apply cement to the ladder tips on Α. one ladder.
- **B**. 🗌 Carefully fit these tips into another ladders appropriate holes.
- 4.
- A. 🗌 Fit the tips of the partial tower assembly into the appropriate holes in the escape motor bottom. DO NOT CEMENT. This is merely for alignment of the ladder.
- **B.** Gently wrap a piece of masking tape around the ladder assembly to hold parts in place while the cement dries.
- 5. 🖾 🖻
- A. Refer to the illustration to determine which capsule parts are segments 1, 2, and 3.
- B. 🗌 Lightly sand the edges of each segment to remove any molding imperfections.
- С. 🗌 Join segments 1 and 2, standing them upright upon a flat surface. Apply cement only on the inside joint.
- Carefully cement the remaining seg-D. 🗌 ment in place, aligning all edges. Page 8

BOTTOM

NOZZLES

| 6. | | |
|----------|---|--|
| А. В. | Liquid plastic cement the antenna housing bottom in place on top of the capsule. It will form a joint that helps hold the segments together. Bun a very small amount of additional | |
| | cement along the inside seams of segments for extra strength. | |
| С. | Place assembly into the groove around the capsule base to hold seg- ments together while they dry. DO NOT CEMENT BASE TO SEG- MENTS. The base will be discarded in a future step. | CAPSULE BASE (DISCARD CAPSULE BASE) |
| 7. | | |
| А. | Apply a small amount of liquid plastic cement on any two points of the anten- na housing top and place in the proper position in the lower ladder section. | ANTENNA HOUSING TOP |
| В. | Lightly sand the edges of the escape motor halves and cement together. Glue on the escape motor bottom, aligning the slot and tab. | A ESCAPE MOTOR ASSEMBLY TAB |
| C. | Cement the remaining ladder part into place in the tower. Now cement the escape motor assembly on top to the tower, aligning the parts. | STEP |
| 8. | | 7 ESCAPE MOTOR NOZZLE |
| А. | Apply a drop of cement to each of the escape motor nozzles and attach to the escape motor bottom in the prop- er positions. | STEP |
| В. | Also apply a drop of cement to each nozzle where it touches the ladder. | |
| С. | Apply cement to the aerodynamic spike and position it into the top of the escape motor. | |
| 9. | | GLOSS RED GLOSS BLACK |
| А. | assembly and capsule are completely dry, they may be painted. | |
| В. | Paint the tower assembly gloss red, and paint the capsule gloss black. | |
| C. | When all paint is dry the decals can be applied to the capsule. Choose which Mercury Atlas you wish to build. There are decals for four Mercury Atlas Missions. To make the capsule | |
| | decals adhere better you may wish to use Solve-set or some other decal setting solution | ATLAS MISSSION YOU WISH TO BUILD FROM THE |
| D. | After the decals are completely dry apply a coat of Testor's Dull-Cote over the entire capsule and allow to dry. | SUPPLIED DECAL SETS. |
| E. | When all paint is dry the tower assembly and capsule can be assem- bled. Place drops of cement in the small holes in the antenna housing and mount the tower assembly. Align as necessary and allow to dry. | MISSION DECAL |
| | | UNITED STATES DECAL |

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- 3. 🛛 🖉
- A. Assemble the 30 cm (12") parachute in the same sequence of steps as the 60 cm (24") parachute.

- 4.
- A. Attach the 30 cm (12") parachute to the capsule sling at the loop.
- **B.** Attach the 60 cm (24") parachute to the end of the shock cord on the rocket booster.
- C. Pack parachutes into rocket booster and slide capsule adapter into place. Align the LOX lines.

5.

A. Fin units can be slid into place or taken out for display. DO NOT GLUE FIN UNITS INTO TUBES.

LAUNCH SUPPLIES NEEDED TO FLY YOUR ROCKET

- To launch your rocket you will need the following items:
- Estes electrical launch controller and launch pad with 3/16" launch rod #2244
- Estes recovery wadding #2274
- Estes engines D12-3 or E15-4
- Use an Estes D12-3 engine for your first flight to become familiar with your rocket's flight path.

FLYING THE MERCURY ATLAS

Slide the fin unit assemblies into place and position as shown.

ORIENT FINS FOR FLIGHT

ROCKET PREFLIGHT

- A. Crumple and insert 4 to 6 squares of recovery wadding.
- B. Prepare parachutes. Wrap lines loosely around 'chutes.
- C. Insert the 60 cm (24") parachute attached to the shock cord first then the 30 cm (12") parachute attached to the capsule and adapter. Holding the capsule sling tight against body, slide the capsule adapter into place in the booster body tube, this will cause some slack in the string. This is OK. Twist the upper section back and forth slightly to make sure the string is not causing a bind. Align the LOX lines of the booster and the adapter.

| 10. 2 A. Remove capsule base from capsule and discard. B. Apply cement to the adapter and position capsule into place. Allow parts to dry. C. Touch up the adapter/capsule joint with black paint if needed. | |
|--|---|
| PAINTING AND DETAILING THE BOOSTER 1. ∑ 2 A. Your decal sheet comes with four Mercury Atlas mission decals. Match up which mission you are building with the capsule you have completed. B. Cut decals out with hobby knife or scissors. Trim clear film of decal as close to decal image as possible. C. Refer to package for decal positions. | M. Scott CarpenterAurora 7107D Booster John H. GlennFriendship 7109D Booster Walter M. Schirra, JrSigma 7113D Booster L. Gordon Cooper, JrFaith 7130D Booster You will need to compose decals for booster numbers 113D and 130D. |
| 2. 2 A. Paint inside of nozzles, fuel fill and drain valve, end of turbine exhaust duct, and ends of stabilizer motors flat black. 3. 2 A. Paint the separation band on the shroud and capsule adapter gloss red. | PAINT SEPARATION BAND GLOSS RED |
| PARACHUTE ASSEMBLY 1. X A. Cut a 914 mm (36") length of shroud line from the large shroud line pack to make the capsule sling. B. Tie a loop in one end of line. Pass line through loop and pass end of capsule through loop as shown. Pull | B C C |
| line tight around capsule. C. Tie free end of line to eyelet of shroud/adapter. Pull line down the side of shroud/adapter and tie loop in line below eyelet as shown. | |
| 2. X A. Cut out the 60 cm (24") parachute on the edge lines. B. With the remaining shroud line from the larger shroud line pack, cut 3 equal lengths of line. C. Attach tage rings to tag of percent ute | |
| Attach tape imgs to top of parachite and press firmly into place. Punch holes through the parachute material with point of a sharp pencil. D. Pass shroud lines through holes in parachute and tape ring. Tie lines together with a double knot. E. Attach remaining lines to other corners to complete parachute. | |
| Page 10 | |

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LAUNCH ROD

When flying your rocket with a D12-3 you will need to first slide the orange engine spacer into the engine tube, then the "D" engine. For E15-4 engine flights, the orange spacer is not needed.

LAUNCH SITE SELECTION

Always fly your model rockets from large open fields away from power lines, airports, buildings, and trees. The launch site chosen for launching your model rockets should be a minimum of 50 meters (500') square. The larger the launch area, the better your chances of recovery. The area must be free of dry weeds and grass. Launch only when wind is calm and visibility is good. Alert any people in the area before you launch. Don't leave parachutes packed more than a minute or so before launch during cold weather, [colder than 4° Celsius (40° Fahrenheit)]. Parachute may be dusted with talcum powder to avoid sticking.

FOR YOUR SAFETY AND ENJOYMENT

Always follow the National Association of Rocketry (NAR) MODEL ROCKETRY SAFETY CODE while participating in any model rocketry activities.

when wind is n the area acked more d weather, rachute may ng. BLAST DEFLECTOR bcketry (NAR) participating in

CONTROLLER

WHEN ATTACHING

MICRO-CLIPS TO

ENGINE IGNITERS

MICRO-CLIPS

MUST

NOT TOUCH

BLAST DEFLECTOR OR

EACH OTHER

MICRO-CLIPS

LAUNCH PROCEDURE

If the Estes Pro Series Command Control Launch Controller™ is to be used to launch your rocket, follow the instruction supplied with the Command Control Launch Controller™.

- 1. Remove the safety key and launch rod safety cap from the launch rod. HOLD THE SAFETY KEY AND SAFETY CAP IN ONE HAND. Carefully align the rocket launch lugs with the launch rod and slide the rocket down the launch rod and onto the blast deflector. Adjust the igniter leads as necessary so that they do not touch the metal blast deflector.
- 2. MAKE CERTAIN THAT NO ONE IS HOLDING THE LAUNCH CONTROLLER AND SAFETY KEY IS NOT INSERTED IN THE LAUNCH CONTROLLER. KEEP SAFETY KEY AND SAFETY CAP IN ONE HAND.
- 3. Attach the launch system micro clips to the igniter leads. (It is strongly recommended that the inside jaws of the micro clips be cleaned before each launch. This can be done quite easily by passing a folded piece of sand paper back and forth between the closed jaws a few times.)
- 4. Examine the connections carefully, Be certain that the micro clips do not touch one another or the metal blast deflector.
- 5. Check to be certain the launch controller is at its maximum distance from the launch pad. Move it as necessary so that the sun will be at your back at launch.
- 6. Give a verbal warning to others that you are ready to launch and that they need to move back a minimum of 9 meters (30') from the launch pad.
- 7. Insert the safety key into the launch controller. The continuity light should now glow indicating the launch circuit is complete.
- 8. GIVE A SHORT AUDIBLE COUNTDOWN...5...4...3...2...LAUNCH! Press the launch button and hold it down until ignition occurs and the rocket lifts off. Release the launch button as the rocket leaves the launch pad. Remove the safety key from the controller as you follow the rocket skyward.

REMOVE SAFETY KEY FROM LAUNCH CONTROLLER. KEEP SAFETY KEY WITH YOU OR REPLACE SAFETY KEY AND SAFETY CAP ON LAUNCH ROD.

MISFIRES

If the igniter functions properly but the propellant does not ignite, keep in mind the following: An Estes igniter will function properly even if the coated tip is chipped. However, if the coated tip is not in direct contact with the engine propellant, it will only heat and not ignite the engine.

When an ignition failure occurs, remove the safety key from the launch control system and wait one minute before approaching the rocket. Remove the expended igniter from the engine and install a new one. Be certain the coated tip is in direct contact with the engine propellant, then reinstall the igniter plug as illustrated above. Repeat the countdown and launch procedure.

Estes Mercury Atlas Tips

by Manuel Mejia, Jr.

The Estes Mercury Atlas is one of the most complex kit rockets that has ever come on the market. I managed to pick one up for \$34 from a very friendly hobby shop and started work on it immediately. The first few steps detail the construction of the motor mount. This part of the building was straightforward.

The fun starts when one starts on the rocket body itself. Be sure to test the contact cement that you plan to use on all of the styrene parts. Apply the cement on a section of scrap styrene from the Engine Strouds & Equipment Pods vacuform Sheet and let is sit for 24 hours. If the plastic melts, **DO NOT USE THIS CEMENT!!!!** I basically ruined my Mercury Atlas by using a contact cement that softened and deformed a section of the first stage stiffener shroud. My model now has the appearance of having developed plastic cancer.

The rest of the plastic parts are now attached with RC-56 glue. Model airplane fliers use this glue to glue plastic windshields onto their airplane models. The adhesive resembles white glue in color and lack of smell. It also dries to a bond that is strong enough to hold the plastic components to the rocket.

When cutting the moldings, be sure to use a gentle hand and take plenty of time. If you rush the job, you will cut the parts improperly and will have to use aluminized mylar to cover up your mistakes. The mylar is a rudimentary fix.

The instructions also leave out one important detail. When mounting the two separation rings, the mounting instructions do not tell you which side is up or down. In the middle of the ring, there is an indentation that is narrower on one side vs. the other. I had to compare the plastic part that goes on top of the separation ring so that I could find out which side was up. The narrow side must be facing the top of the rocket.

The rest of the Atlas booster assembly was ok. I did add a motor mount on each of the fin units so that I could fly the rocket as a cluster. Given the amount of work one has to put in in order to build this rocket, it is not surprising that most people would avoid this extra step. After all, why risk a rocket as expensive as this to cluster work ? Since this rocket already as plastic cancer, I guess that it is uniquely qualified for this experiment. Be sure to plug the ends of the fin unit motor mounts so that the exhaust from the engines do not char the plastic equipment pods.

To save time, I used black monokote to color the adaptor skirt. I then used the aluminized mylar to detail the rest of the rocket. I chose to delete the installation of the escape tower since that particular item always breaks off after the first or second launch of any scale rocket that carries such a device. In any event, this particular rocket will never be entered into a scale event.

The Mercury capsule itself seems to be recycled from the old Estes Mercury Redstone kit. Regrettably, the mold may be showing its age. The capsule sections were warped badly enough that they did not fit together. I glued the pieces together as best I could using the old Redstone booster shoulder as a jig to hold the three pieces together. The final product looks decent from a distance.

Since the plastic stiffener shroud was cancered to the point of being obnoxiously ugly, I decided to not

apply the aluminized mylar strips to the booster. Makeup will only go so far. The booster was just spraypainted with Dutch Boy Aluminum. I also used a Testor's aluminum paint pen to color the LOX supply line and the two fuel lines that are molded to the adaptor skirt.

For a recovery system, I dumped the Estes plastic chutes and used one 28" Loc/Precision nylon chute for the Atlas booster and one 12" Loc/Precision for the capsule. I consider this rocket, as cancered as it is, to be too expensive to risk with the standard plastic chutes that Estes sells with most of it line.

I have only flown the Mercury Atlas once on a single D12-3. The take-off is almost as slow and majestic as the real thing ! I got a good deal of applause from the spectators who watched the launch. I now need to see how this rocket works on a cluster. I will probably use Mini A10s as a start. One should add some 25 grams of clay to the Mercury capsule as a precaution if the rocketeer wants to fly the Mercury Atlas model on C motors.

Even with all of the wonders and warts, the Estes Mercury Atlas is fun to build and to fly.

A NOTE TO NEWSLETTER EDITORS:

If anyone wants to reprint this article in its entire form or in part, you are free to do so as long as proper credit is given. Please e-mail me that you are doing this before you publish the article. Also, I want a copy of the newletter that carries the article.

Happy Flying ! Manuel Mejia, Jr. Tampa, FL-----5/17/95 manuel@luna.cas.usf.edu

PARTS LIST

| 031525WHITE BODY TUBE 479 mm 18-7/8"1 |
|--|
| 032469CENTERING RING D/C SHEET1 |
| 034125MERCURY CAPSULE SET & TOWER COMPONENTS1 |
| 032400PRESSURE SENSITIVE DECAL (A)1 |
| 032401 PRESSURE SENSITIVE DECAL (B)1 |
| 071048ADAPTER/SHROUD1 |
| 071049NOZZLES1 |
| 037927 PLASTIC PARTS SET1 |
| 032847 ENGINE SHROUD & EQUIPMENT PODS VACU-FORM SHEET1 |
| 032848SEPARATION RINGS & FIRST STAGE WRAP VACU-FORM SHEET1 |
| 084437INSTRUCTION BOOK1 |
| 084439 PATTERN SHEET1 |
| 030160BLACK ENGINE HOOK RETAINER RINGS2 |
| 030164-2ENGINE BLOCK |
| 030164-2FIN TUBE BLOCKS |
| 031150FIN UNIT TUBES 133 mm (5-1/4")2 |
| 031223FIN MOUNT TUBES 92 mm (3-5/8")2 |
| 031224ENGINE MOUNT TUBE 241 mm (9-1/2")1 |
| 0320543 mm (1/8") WOOD DOWEL 229 mm (9") LONG1 |
| 0320582 mm (1/12") WOOD DOWEL 305 mm (12") LONG2 |
| 032810BALSA DIE-CUT SHEET1 |
| 034998ORANGE ENGINE SPACER1 |
| 034999YELLOW ENGINE SPACER TUBE1 |
| 035030ENGINE HOOK1 |
| 037149WATER TRANSFER DECAL SHEET1 |
| 037150PRESSURE SENSITIVE DECAL SHEET1 |
| 038166LAUNCH LUG 51 mm (2")1 |
| 038183LOX SUPPLY LINE 49 mm (1.938")1 |
| 038184LOX SUPPLY LINE 83 mm (3.25")1 |
| 038237SHROUD LINE1 |
| 038407TAPE STRIP1 |
| 085564305 mm (12") PARACHUTE1 |
| 035822610 mm (24") PARACHUTE1 |
| 038407TAPE STRIP1 |
| 038241SHROUD LINE1 |
| 038382SHOCK CORD1 |

PN 037149