

SAFETY INSTRUCTIONS

For the safe and reliable performance of your model rocket PLEASE NOTE:

- 1. Model rockets are not "toys" that they are capable of causing personal injury to you and to others as well as property damage.
- 2. That you and you alone are responsible for the safe operation of your rocket.
- That you must properly build and operate your rocket with a clear sense of that responsibility; that means taking no chances or risks which might endanger yourself or others
- 4. Read and observe the rules of the Model Rocket Safety Code printed on this sheet.

HELPFUL HINTS

Before building this kit gather the necessary tools and materials and read all instructions thoroughly. In addition, keep the following points in mind.

- 1. Read and understand each step and study the drawings before beginning any part in that step.
- 2. Always test fit the parts before putting glue on them.

TOOLS REQUIRED

- 1. Modeling knife
- 2. 400 grit sandpaper
- 3. Pencil
- 4. Ruler
- 5. Hobby razor saw

TrailBlazer

Prod. No LS-104

Skill Level Four: Master Modeler

GLUES REQUIRED

Proper glue joints are vital for the safe operation of your model rocket. Use these recommended glues or glues of similar qualities where indicated in these instructions.

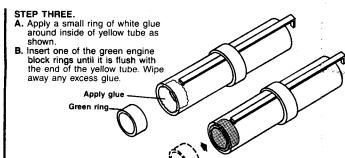
White Glue - Aliphatic resin glues work best such as PACTRA TUBE O'PHATIC,™ or TITEBOND.™

Cyanoacrylate - Medium or slow viscosity.

Liquid Solvent Plastic Cement - Solvent cements that chemically bond the plastic together such as WELD-ON™ Acrylic plastic cement, MICRO-WELD™ or TESTORS™ liquid plastic cement.







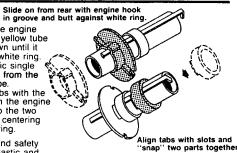
STEP FOUR.

A. Slide the plastic single engine mount plate onto the yellow tube from the rear as shown until it butts up against the white ring.
 B. Slide one of the plastic single.

B. Slide one of the plastic single engine snap rings on from the front of the yellow tube.
C. Align the two snap tabs with the corresponding slots in the engine

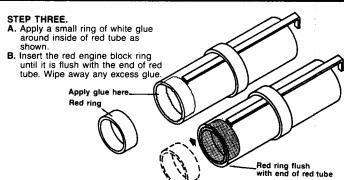
 Align the two snap tabs with the corresponding slots in the engin mount plate and snap the two plastic parts together centering them over the white ring.

For maximum strength and safety re-inforce all plastic to plastic and plastic to paper joints with Cyanoacrylate type glue.



If engine mount plate fits too tight - sand inside edges to loosen fit.





Flush with end

STEP FOUR.

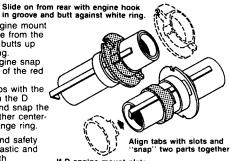
A. Slide the plastic D engine mount plate onto the red tube from the rear as shown until it butts up against the orange ring.

against the orange ring.

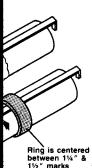
B. Slide the plastic D engine snap ring on from the front of the red tube.

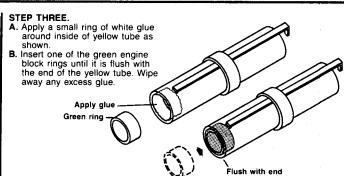
C. Align the two snap tabs with the corresponding slots in the D engine mount plate and snap the two plastic parts together centering them over the orange ring.

For maximum strength and safety re-inforce all plastic to plastic and plastic to paper joints with Cyanoacrylate.



If D engine mount plate fits too tight - sand inside edges to loosen fit





STEP FOUR.

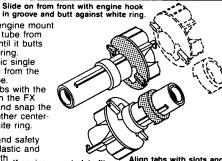
A. Slide the plastic FX engine mount plate onto the yellow tube from the front as shown until it butts up against the white ring.

B. Slide one of the plastic single engine snap rings on from the rear of the yellow tube.

c. Align the two snap tabs with the corresponding slots in the FX engine mount plate and snap the two plastic parts together centering them over the white ring.

For maximum strength and safety re-inforce all plastic to plastic and plastic to paper joints with Cyanoacrylate type glue. If engine mount plate fits to tight—sand inside edges to loosen fit.

S Align tabs with slots and dges "snap" two parts together



Rocket Assembly Instructions STEP ONE.

A. Remove the die-cut baffle disks from the sheet. Remove any remaining dots from

the punched holes.

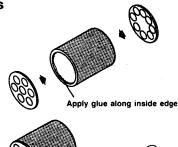
B. Apply a bead of white glue along the inside edge of either end of the black tube coupler and glue one of the baffle disks in place centered with all edges flush with the end of the coupler. Wipe away

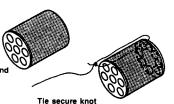
any excess glue.

C. Repeat the same procedure with the remaining baffle disk on the other end of he coupler.

D. Carefully thread one end of the Kevlar shock cord thru the complete baffle assembly and tie in a knot as shown.

Centered and flush all around





STEP TWO

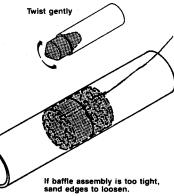
A. Stretch both ends of the 5.5" body tube by inserting the molded transition into the tube and gently twisting it back and forth

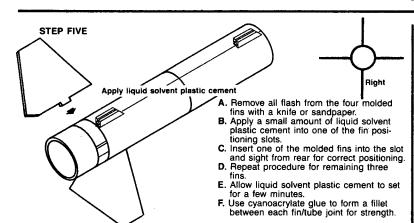
a few times.

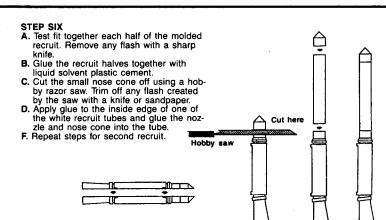
B. Repeat this stretching procedure for the other 5.5" body tube.

other 5.5" body tube.
C. Apply white glue along the inside of one of the 5.5" body tubes as shown and slide the baffle assembly half way in with the shock cord facing forward.
D. Apply white glue along the inside of one end of the remaining 5.5" tube. Carefully thread the shock cord thru the second 5.5" tube and clied it onto the exposed.

5.5" tube and slide it onto the exposed section of baffle assembly until the two tube ends meet flush with each other. Wipe away any excess glue.







STEP NINE

A. Apply cyanoacrylate glue to the inside front edge of the payload body tube.

B. Slide the molded payload section into the tube and hold in place until glue sets.
C. Apply cyanoacrylate glue to the inside rear edge of the payload tube.
D. Slide the molded transition in place.



STEP TEN
A. Unfold fabric parachute and lay flat.
B. Pass one end of a pre-cut shroud line thru one of the pre-cut holes in the parachute and tie with a double knot.

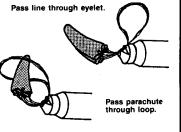
C. Tie the remaining loose end of the shroud line thru one of the holes to either side forming a "loop". D. Repeat this procedure for the remaining three shroud lines.

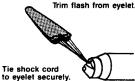
E. Remove any flash from the inside of the nose cone eyelet with a sharp knife.

Pass the four shroud line loops through the molded eyelet in the nose cone. Pass the parachute through the four loop ends and pull shroud lines tight against the eyelet.

G. Tie free end of the Kevlar shock cord to

the nose cone eyelet





Painting your rocket

A good paint job on your model will greatly enhance the way it looks and add to the realism of the FX System pre-lift-off smoke

Apply sanding sealer to all balsa surfaces. Allow to dry and sand lightly. Repeat sealing and sanding until all balsa grain is filled and smooth.

Priming your rocket with a spray primer and then sanding before painting will fill the seams on the body tube and produce a very professional looking finish on your rocket.

We recommend painting you rocket with Pactra Astro Color™ Rocket paint. The paint pattern for this rocket is:

Payload section silver Upper transition olive drab Second stage transition olive drab Booster section white Three fins flourescent red One fin flourescent yellow Recruits flat black Second stage flourescent orange

AC520 COMET SILVER AC517 MILITARY OLIVE AC517 MILITARY OLIVE AC511 DELTA WHITE AC521 RED GLOW
AC522 YELLOW GLOW
AC512 FLAT TITAN BLACK
AC523 ORANGE GLOW

Follow the instructions on each can for best results.

Applying Decals

Let paint dry overnight before applying decals. Refer to the front panel of this package for proper placement. To apply decals, cut each out, dip in lukewarm water for 30 seconds or until it uncurls. Slip decal off backing sheet and onto model. Blot away excess water. For best results, let decals dry overnight and apply a coat of clear gloss paint to protect decals.

Flying Your Rocket

Pre-flight preparation

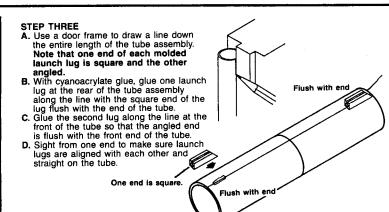
A. Always inspect your rocket before each flight for any damage that may have occured from its previous flight or during storage.

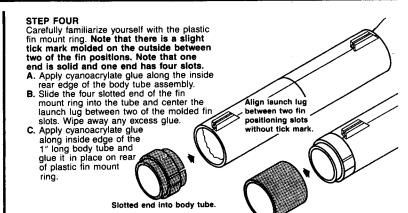
B. The ejection baffle system in your rocket eliminates the need to use any recovery

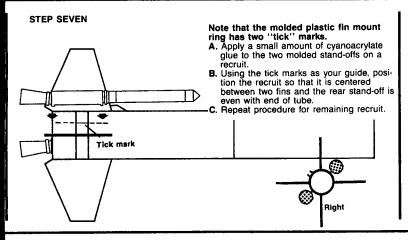
wadding. Carefully pack the parachute into the rocket and replace the nose cone. Check fit of nose cone to be sure it is loose.

Engine Mount Installation

The three interchangeable engine mounts included in this kit allow you the optimum choice of engine types used based on your available flying area, altitude desired, or visual effect you are looking for.





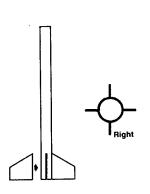


A. Use a sharp knife to remove the four payload fins from the balsa sheet. Sand all edges smooth and square C. Rub a line of white glue into the root edge of each fin and allow to dry.
D. Note that one end of the .85" diameter by 10.2" payload body tube has four fin

STEP EIGHT

marks on it. E. Use a door frame and extend each of the marks 2" down the tube.

F. Apply glue again to the root edge of each fin and position fins on the alignment lines so that rear of each fin is flush with tube. Adjust the fins so they project away from the body tube as shown.



To insert any of the mounts, make note that there are two molded tabs on each engine mount plate. These tabs lock over two corresponding ridges inside the plastic fin mount ring. The parts may fit very tightly the first few times you attempt installation. Gently work the parts back and forth a few times to loosen them up. For maximum to the parts back and forth a few times to loosen them up. For maximum to the parts back and forth a few times to loosen them up. For maximum to the parts back and forth a few times to loosen them up. For maximum to the parts are the parts and the parts are the parts mum safety do not attempt to alter the fit by sanding or removing any plastic with a knife. The fit should remain fairly tight to prevent the engine's ejection charge from blowing the mount out the rear of the rocket.

To install:

NOTE: The mounts have more strength and are easier to grip with an engine installed. Install an engine without the igniter in place during insertion or removal of mount.

A. Simply insert the engine mount with the tabs aligned and twist clockwise firmly. Mount should travel about '14" to fully lock.

B. Pull on the mount gently to be sure it is seated properly.

C. Install the igniter as per the instructions included.

A. Wait until the engine is cool enough to touch by hand (usually two or three

B. Twist engine mount counter-clockwise and pull.

WARNING: Do not attempt to remove engine mount with pliers while engine is still hot. This can result in permanant damage to your engine mount.

RECOMMENDED ENGINES

First flight: C6-3

Large flying area: D12-5
Special visual effects: 2 FX engines with C6-3 or

2 FX engines in the recruits with a D12-5

NOTE: FX Engine Recruit Cluster Ignition
Because the distance between each of the recruits makes attaching a pair of normal micro clips very difficult, you will need a "clip whip" to enable you to grip all the igniter leads and distribute current evenly to each. You will need 6 micro clips and some 22 gauge wire to make two clips. Assemble each as shown here.

Launch Procedure

Disarm the launch system by removing the safety key. Always be sure the key is in your possession when hooking the igniter leads up.
 Slide the rocket down the guidance rail or rod of your launcher. Make sure the rocket slides freely.

Attach the micro-clips to the igniter wires. Arrange the clips so they do not touch each other or the metal blast deflector.

Move back from your rocket as far as the launch wire will permit (at least 15 feet). Clear the launch area and follow all range safety procedures.

Arm the launch system by inserting the safety key Countdown to launch!

Remove safety key from system after successful launch.

Always follow the Model Rocket Safety Code when flying your rocket.

National Association of Rocketry MODEL ROCKET SAFETY CODE

- Construction—My model rockets will be made of lightweight materials such as paper, wood, rubber, and plastic, without any metal as structural parts.
 Engines—I will use only pre-loaded factory-made NAR Certified model rocket engines in the manner recommended by the manufacturer. I will not alter or dismantle model rocket engines or their in-
- recommended by the manufacturer. I will not alter or dismantle model rocket engines or their ingredients in any way or attempt to reload these engines.

 Recovery—I will always use a recovery system in my rockets that will return them safely to the ground so that they may be flown again. I will use only flame-resistant recovery wadding in my rockets.

 Weight Limits—My model rocket will weigh no more than 1500 grams (53 ozs.) at lift off, and the engines will contain no more than 125 grams (4.4 ozs.) of propellant. My model rockets will weight no more than the engine manufacturer is recommended maximum lift-off weight for the engines used or will use the engines recommended by the manufacturer for my rocket.

 Stability—I will check the stability of my model rockets before their first flight, except when launching models of already proven stability.
- Payloads—My model rockets will never carry live animals or payloads that are intended to be flammable or explosive
- mable or explosive.

 Launch Area—I will launch my model rockets outdoors in a cleared area, free of tall trees, power lines, and buildings. I will ensure that people in the vicinity are aware of the pending rocket launch and are in a position to see the rocket's lift-off before I begin my audible 5-second countdown. Launcher—I will launch my model rockets from a rod or other device which provides rigid guidance until the rocket has reached a speed adequate to ensure a safe flight path. To prevent accidental eye injury. I will always place the launcher so that the end of the rod is above eye level or will cap the end of the rod is above eye level or will cap the end of the launch rod when not in use and will never store it in an upright position. The launch device will have a jet deflector to prevent the enging exhaust from hitting the ground directly. I will always clear the area around my launch device of brown grass, dry weeds, and other easy-to-burn materials.
- Injurition System—The system I use to launch my model rockets will be remotely controlled and electrically operated and will contain a switch that will return to "off" when released. The system will contain a removable safety interlock in series with this firing switch. When launching, all persons will remain at least 15 feet away from any model rocket when igniting engines totalling 30 N-sec of total impulse or less and at least 30 feet when igniting engines totalling more than 30N-sec total impulse. I will use only electrical igniters which will ignite my rocket engine within one second of actuation of the launching switch.
- Launch Safety—I will not let anyone approach a model rocket on a launcher until I have made sure that the safety interlock has been removed or the battery has been disconnected from my launcher. In the event of a misfire, I will wait one minute before allowing anyone to approach the
- Flying Conditions—I will launch my model rocket only when the wind is less than 20 miles per hour, and under conditions where the model will not fly into clouds, fly near aircraft in flight, or be hazardous to people or property.
- Launch Area—When conducting research activities with unproven designs or methods I will, when possible, determine their reliability through pre-launch tests. I will conduct launchings of unproven designs in complete isolation from persons not participating in the actual launching.
- designs in compiler isolation from persons not participating in the actual administry. **Launch Angle**—I will not launch rockets so their flight paty will carry them against targets. My launch device will be pointed within 30 degrees of vertical. I will never use model rocket engines to propel any device horizontally. **Recovery Hazards**—If a model rocket becomes entangled in a power line or other dangerous place. I will not attempt to retrieve it.



Model Rectifier Corporation 200 Carter Drive Edison, New Jersey 08817

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TODAY եր երեր իրգերի արուխարություն անույն ու հայարարերի արև իրդ իրդ իրդ իրդ իրդ իրդ արև արև արև արև արև արև արև արև S 16 23 30 8 15 22 29 13 20 27 14 21 28 10 17 24 31 11 18 25 12 19 26 FEBRUARY 1 2 3 4 8 9 10 11 1 5 16 17 18 1 2 23 24 25 2 12 19 26 8 15 22 MARCH 2 3 4 9 10 11 16 17 18 23 24 25 30 31 12 19 26 13 20 27 8 15 22 29 16 23 30 8 15 22 29 12 19 26 13 20 27 14 21 28 11 18 25 14 21 28 10 17 24 31 11 18 25 12 19 26 13 20 27 16 23 30 JUNE 1 2 8 9 4 15 17 21 22 7 28 29 13 20 27 8 15 22 29 16 23 30 11 18 25 12 19 26 13 20 27 14 21 28 AUGUST 3 4 5 10 11 12 17 18 19 24 25 26 31 13 20 27 14 21 28 16 23 30 8 15 22 29 SEPTEMBER 1 2 3 6 7 8 9 10 13 14 15 16 17 20 21 22 23 24 27 28 29 30 13 20 27 12 19 26 OCTOBER 16 23 30 8 15 22 29 11 18 25 12 19 26 14 21 28 10 17 24 31 13 20 27 NOVEMBER 1 2 3 4 5 8 9 10 11 12 5 16 17 18 19 2 23 24 25 26 9 30 13 20 27 8 15 22 29 14 21 28 DECEMBER 1 2 3 6 7 8 9 10 3 14 15 16 17 0 21 22 23 24 7 28 29 30 31

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